

33. A method for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:
sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;
storing state information associated with said TCP connection based on said request;
deleting said state information after a predetermined amount of time;
receiving a response to said request from the server;
processing said response based on said state information; and
updating said state information associated with said TCP connection based on said response.

34. A computer program product for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:
computer code for sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;
computer code for storing state information associated with said TCP connection based on said request;
computer code for deleting said state information after a predetermined amount of time;
computer code for receiving a response to said request from the server;
computer code for processing said response based on said state information; and
computer code for updating said state information associated with said TCP connection based on said response.

35. A system for enhancing network throughput between an internal network and an external network to which one or more servers are connected, comprising:
logic for sending a request between a firewall and one or more of the servers utilizing a TCP connection, said firewall residing between the internal network and the external network;
logic for storing state information associated with said TCP connection based on said request;
logic for deleting said state information after a predetermined amount of time;
logic for receiving a response to said request from the server;
logic for processing said response based on said state information; and

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end logic for updating said state information associated with said TCP connection based on said response.
